



Webwise: Online Safety and Digital Citizenship Supports

@Webwise_Ireland

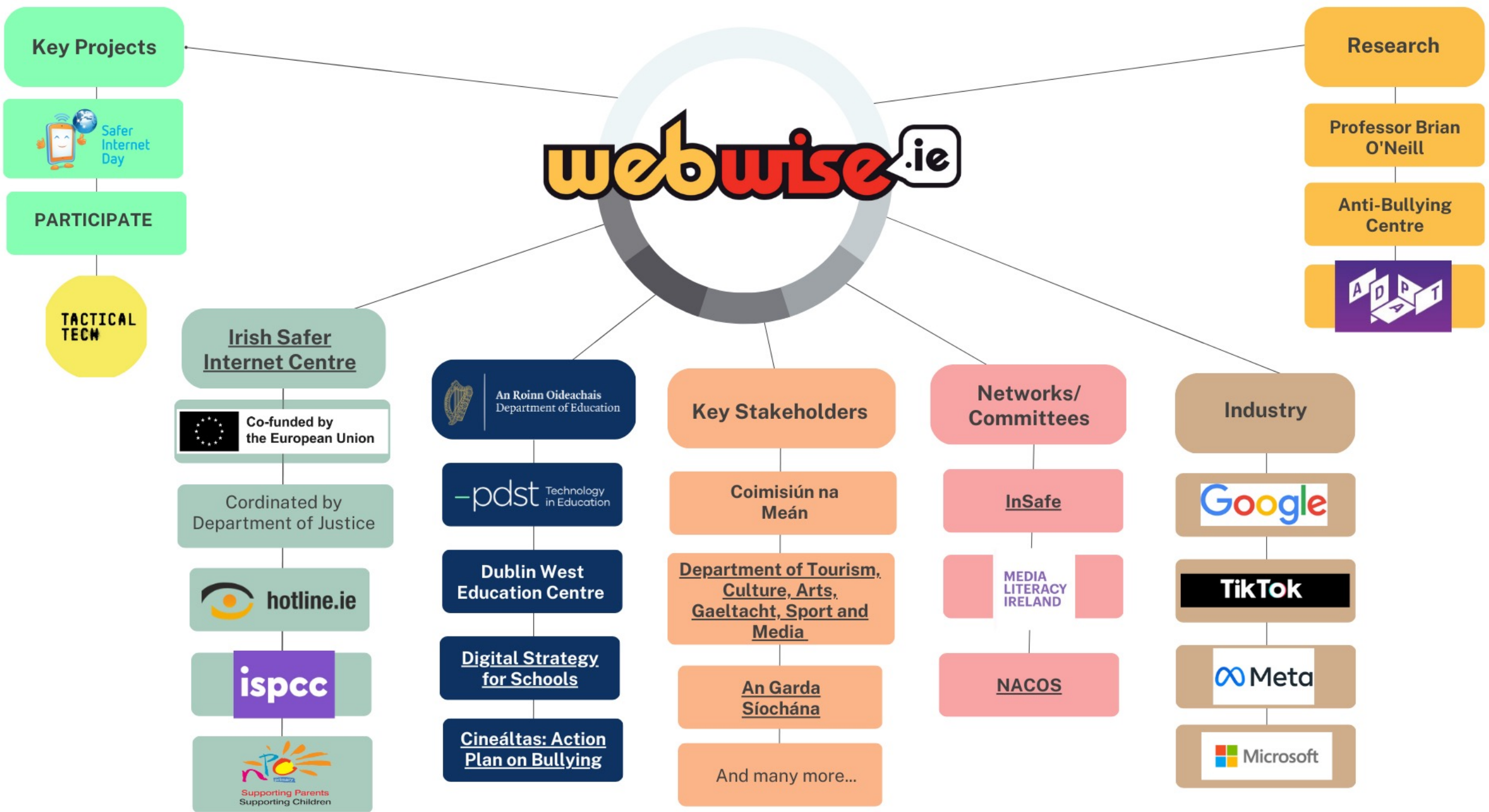


An Roinn Oideachais
Department of Education



Co-funded by
the European Union

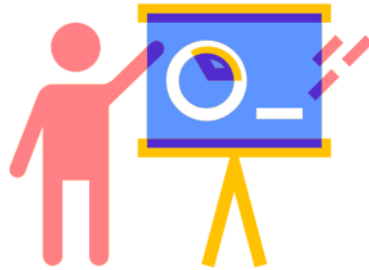




PROMOTING A SAFER, BETTER INTERNET



EDUCATION
RESOURCES



TRAINING & CPD



LISTENING TO
AND
INVOLVING
YOUNG PEOPLE



ADVICE &
RESOURCES
FOR PARENTS



AWARENESS-
RAISING
CAMPAIGNS





webwise.ie

Training and Policy Supports for Schools

Training and Support: pdst.ie/schoolsupport pdsttechnologyineducation.ie/onlinecourses/



01

[Online Courses: Teaching Digital Citizenship](#)

02

[Online Courses: Introducing Internet Safety into the SPHE Classroom](#)

03

[NEW Online Course: Understanding, Preventing, Responding to Cyberbullying](#)

04

[In-school support via Digital Technologies and Health and Wellbeing teams](#)

RESOURCES SUPPORTING MEDIA AND INFORMATION LITERACY

HTML HEROES (PRIMARY)

Teach pupils the importance of digital citizenship and online safety with the help of the HTML Heroes! Lessons explore themes such as being safe online, finding reliable information, privacy, chatting, playing and learning online. Resources for 1st-2nd class and 3rd-4th class



DIGITOWN

A learning path for 9 -12 year olds to become smart digital citizens. Help pupils explore the concept of digital citizenship across 10 themes in the DigiTown activity book.



CONNECTED (JUNIOR CYCLE)

Connected has been specifically designed for teachers of the Junior Cycle Digital Media Literacy Short Course who wish to explore Online Wellbeing; News, Information and Problems of False Information; Big Data and the Data Economy; and My Rights Online.



THE FULL PICTURE (PP)

The Full Picture Lesson has been designed to assist and support teachers of SPHE when teaching their students about the influences and pressures young people may face while using social media, the impact on their self-esteem online and how to manage their online wellbeing



PERSUASIVE DESIGN & FACIAL RECOGNITION LESSONS

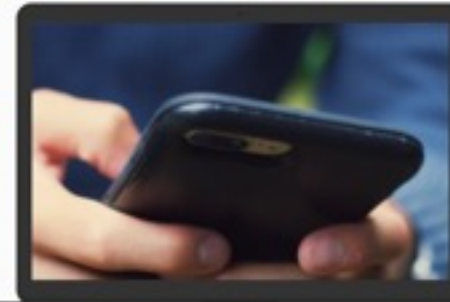
Persuasive Design Lesson

Lesson Aim:

To raise awareness of the amount of time we spend on our digital devices and consider alternative ways to spend our time.
Develop an understanding of how a technique called persuasive design entices us to use our devices.

Lesson Duration:

1 lesson: 40 minutes to 1 hour



Facial Recognition Lesson

Lesson aim:

To raise awareness of the impact of facial recognition technology and its benefits and risks.

Lesson duration:

2x40 minute lesson
(Additional/optional activities have been included to cater for 1 hour lessons)



EU PROJECTS: EDUMEDIA TEST MEDIA LITERACY EVALUATION TOOL

